

Amy Melissa Bennett | Multimedia Designer

Designing visual media with motion, code, sound and Artificial Intelligence

amymelissabennett.media@gmail.com | [Portfolio](#) | [LinkedIn](#) | (360) 448-9709

Design Skills

Illustration | Motion Graphics | UX/UI Design | Prototyping | Compositing | AV Editing | Responsive Web Design | Wire-framing | Branding | Logo Design | Digital Storytelling | Typography | AI Integrated Workflow

Software Skills

Adobe Illustrator | Photoshop | After Effects | Premiere Pro | Audition | InDesign | Acrobat | Figma | Slack | Basecamp

Development Skills

HTML5 | CSS3 | JavaScript | Python | React | PHP | Bootstrap | Django | APIs | Git | GitHub | JSON | jQuery | Interactive Data Visualization | Visual Studio Code | XAMPP | MS SQL Server | WordPress

Recent Projects

SciVite - Multimedia Designer | Spring 2025 | <https://dte-wsuv.org/projects/scivite/>

A virtual interactive tour experience for WSU Vancouver's Life Sciences Building, commissioned by the university for the purpose of recruitment and promotions.

- Researched and designed assets including leaf motif, pitch deck graphics, Typography and Colors pitch slides
- Web Images: sourced 35/72 and edited/resized 26 used images.
- Worked with Design team to presented progress and product to client for feedback and approval

Connecting Consciousness - Audio Designer | Aug 24 - Feb 2025 | PDX Winter Lights Festival | <https://pdxwlf.com/>

An interactive, immersive light and sound exhibit featuring integrated motion and touch sensor triggers.

- Researched foley art and heavy editing techniques for creating original sfx
- Recorded, edited and exported original, triggered sfx
- Produced ambient sci-fi/space background soundscape, using AI assisted music generation

Under the Patch - Creator, Producer, 2D Animator, Editor | Spring 2022 | <https://vimeo.com/1058468230>

An animated short film highlighting the impact on sea life of the Great Pacific Garbage Patch, using endearing original characters, while illustrating that big problems are best solved together.

- Conceptualized, storyboarded and project managed the creation of film over 13 weeks - created 90% of visual assets
- Animated and edited first rough and final cut of film

Work Experience

Columbia Writers Series, Clark College - Designer, Developer | Aug 2021 - Dec 2021

Author talks and workshops presented by the English department.

- Designed digital and print promotional material
- Managed web content for literary events
- Communicated with department heads and coordinated with the college on logistical issues

Ignite: Phoenix Lit, Clark College - Web Developer/Designer, Editor | Jan 2021 - June 2021

The Phoenix annual hard copy and digital publication features art and literature contributed by students and alumni with the goal of building skills and gaining experience in both fields of study.

- Created a new updated website that met both functional and stylistic needs of the literature section
- Migrated content from outdated shared website
- Managed, edited, and uploaded submissions weekly

Education

Bachelor of Arts in Digital Technology and Culture - Washington State University, Vancouver, WA | May 2025

Associate of Applied Technology in Digital Media Arts - Clark College, Vancouver, WA | June 2022

Associate of Applied Technology in Web Development - Clark College, Vancouver, WA | June 2021

Certificates

Microsoft Technology Associate Certifications: HTML5/CSS3, Database Administration and Python